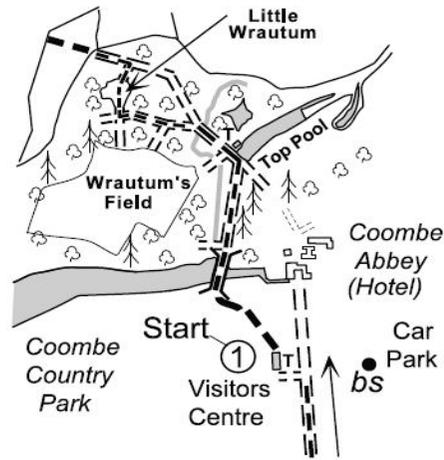


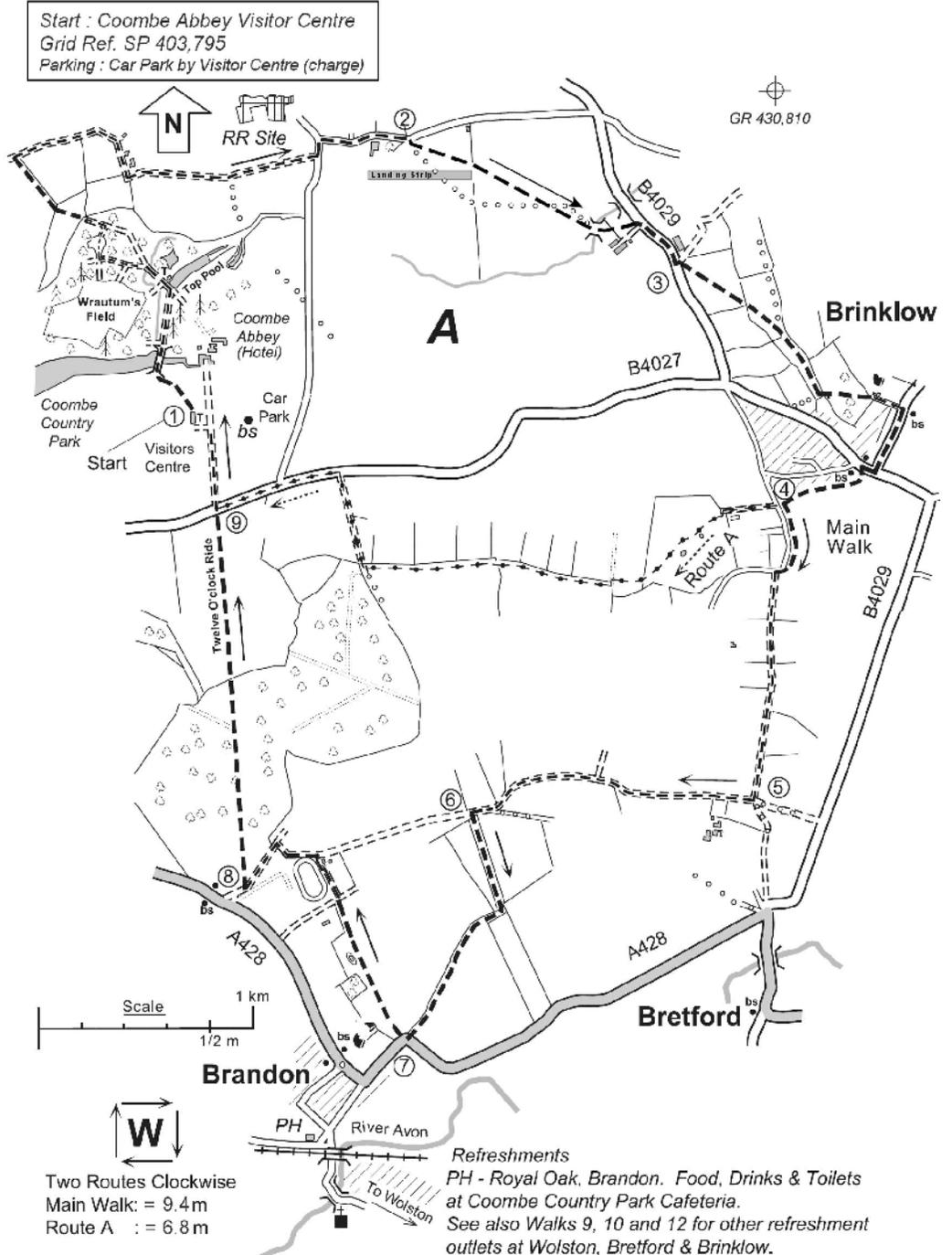
Main Walk Thro' the park a permissive path is followed, look for white arrows on green background

1. With your back to the rear of Visitor Centre, (north end), **V/L** along path to cross main bridge, over Coombe Lake. **Fwd** with Smite Brook left to Top Pool and Toilets on right. **Fwd** over bridge with metal railings. **H/L** & after 200m **T/R** into and **fwd** cross open space (Little Wrautum). **Fwd** to path junction, **T/L** to park boundary. Exit over s/b and thro' fence gap, cross-field to gap in hedge ahead. **Fwd** hg-right to go to farm track. **T/R** & follow track round right and left (thro' farmyard) to road. **T/L** up road and shortly **T/R** into Peter Hall Lane, after farm (WMP) thro' gap by f/g on right.



2. **H/L** on "Safer, Straighter, Shorter" route, cross-field, take sighting from waymark to left end of gap between fence and end of Landing Strip. **Fwd** aiming cross-field towards farm buildings to go over bridge. Thro' p/g (or open f/g), **V/L** then thro' p/g & cross field to corner at junction of farm drive and road, thro' k/g onto road. **T/R** along road to the end of houses on left, at the top of 'no thro' road, thro' k/g on right.
3. **V/L** cross-field to go thro' k/g in opposite corner. **H/R**, close to hg-right to k/g in opposite corner (path junction). **Fwd** hg-left, thro' k/g on left just before field boundary. **H/R** cross-field to far right hand corner to go thro' k/g onto track, **fwd** up track & then lane (past surgery/Barr Lane) to main road. **T/R** to junction, **T/R** & shortly enter walkway (WMP) on opposite side. **Fwd** along walkway behind houses to stile (do not cross). (Route A see below).
4. **T/L**, hg-right to go thro' gateway on right at end of field. **T/L** (WMP) & go thro' gate along hedged bridleway for approx 1km to bridleway crossroads.
5. **T/R** & follow this bridleway for approx. 750m, straight ahead at path junction, keep **fwd** for a further 500m, ignoring track on left that turns sharply back.
6. **T/L** at gap with waymark on fence post & go down hedge/fenced bridleway, continue as it bends right, thro' p/g hg-right to road.
7. At this point do not enter road, **T/R** thro' large gates & aim up cross-field for right of house far ahead. Pick up hg-left, 60m right of house. (WMP) **Fwd** hg-left to x-stile onto track. **Fwd** over track to go thro' gates & up drive, corrugated fence on left. Pass pond on left, do not enter properties ahead. At start of drive to house on left **T/L** alongside concrete garage to large oak tree. **T/R**, corrugated fence left to go over s/b to track. **T/L** along track to junction. **T/L** along drive (ignore p/g into paddock). After 240 metres enter Twelve O'clock Ride thro' p/g on right.
8. **Fwd** along ride thro' wood, gate & then fields. Thro' gate to cross over busy main road.
9. Enter park, **fwd** up drive & finish at car park

Route A (Note quarrying in this area so follow waymark directions) At the end of Note 3, x-stile & go over road into gravel drive (WMP). At the end of the drive with bungalow on left, **fwd** over green path for a short distance to its end. Thro' gap on left, **H/R** to cross field, aim for oak tree in opposite corner, 40m before corner go over s/b & thro' hedge gap. Continue ahead to join quarry road. Cross road and continue, hg-right, go thro' 2 f/g's. Continue ahead on enclosed path and cross conveyor belt at field corner. **Fwd** between fences to track at wood boundary. **T/R** up track to road, **T/L** along busy main road for approx. 600m to park entrance. Continue with Note 9.



Start : Coombe Abbey Visitor Centre
Grid Ref. SP 403,795
Parking : Car Park by Visitor Centre (charge)

Scale 1 km
1/2 m

Two Routes Clockwise
Main Walk : = 9.4 m
Route A : = 6.8 m

Refreshments
PH - Royal Oak, Brandon. Food, Drinks & Toilets at Coombe Country Park Cafeteria.
See also Walks 9, 10 and 12 for other refreshment outlets at Wolston, Bretford & Brinklow.

"The Abbey"