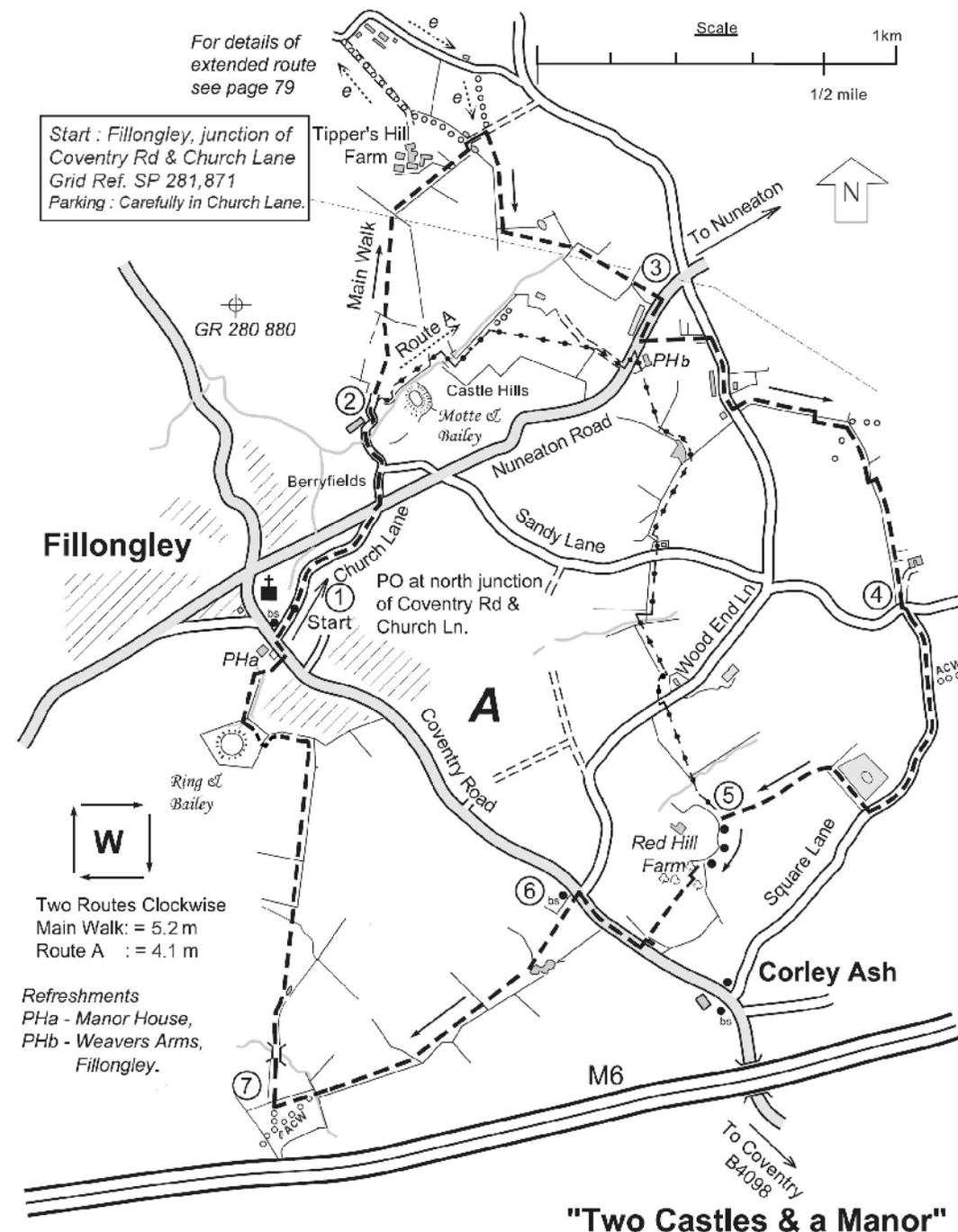


Main Walk

- Fwd** along Church Lane to reach the Nuneaton Road (B4102). Cross road (**with care**). **Fwd** along road (Berry Fields), left at junction, down thro' 2 f/g's, **T/R** & thro' p/g (in f/g) to enter field. (**Route A** see below).
- Fwd**, on track thro' p/g (in f/g) then **V/L** cross-field up to top left hand corner, thro' p/g, **fwd** up cross-field under OPL to field boundary in front of farm buildings. Thro' small gap, **fwd** hg-right to x-stile, thro' walkway to x-stile into field. Hg-right to field corner (over gap), **T/L** for a short distance & **T/R** between two pools along green lane. After 15m thro' small gap on right, initially **fwd** cross-field to pick up hg-right to corner. Thro' k/g, **H/L** plus cross-field parallel to OPL on right to go thro' k/g by f/g in corner. **Fwd** cross-field under pylon to go thro' k/g, **fwd** cross-field leaving hedge on right to go thro' k/g ahead onto road.
- T/R** & cross road (**with care**), just before The Weavers Arms thro' k/g on left. **V/L** fc-left to outward corner (laurel hedge) to go thro' k/g in corner, along walkway to road. **T/R** along road (pavement), passing cottages on right to take k/g on left opposite Wood End House. Hg-right for 180m, over s/b on right thro' p/g, **T/L**, hg/fc-left to corner. Ignore p/g, **T/R**, hg-left for 180m to go thro' p/g & over s/b on left, **T/R**, hg-right up to go thro' p/g into garden, thro' second p/g, hg-right to join house drive near & onto road.
- T/L** & immediately **T/R** down road. **Fwd** down road (joining ACW) for approx. 700m to fishing pool on right, x-stile into pool area, hg/fc-left to corner of enclosure to take p/g into field. **Fwd** up cross-field aiming for high hedge area & WMP ahead. **T/L** hg-right.
- Continue round to field corner, thro' p/g into copse area ahead. **H/L** thro' copse on zig-zag path to WMP, **fwd** cross-field aiming for left end of conifers. Thro' p/g into garden, fc-right thro' p/g & gate onto road. **T/R** up road to next road junction (Wood End Lane).
- Opposite junction thro' k/g into field. Hg-right to outer corner, **V/L** to go over s/b & thro' k/g, pass pond on left hg-left, to field corner, thro' k/g, hg-left to field corner thro' k/g & over s/b. Hg-left to go over culvert thro' gap, **fwd** (leaving ACW) to pick up fence on right. Just past metal f/g take k/g on right.
- Fwd** cross short gap to reach start of hedge, hg-left to go over f/b. Up hg-right, pass pond on right, **fwd** cross-field to go thro' k/g with s/b. **Fwd** cross-field (short) to go thro' gap & s/b. Hg-right uphill to go thro' gap & downhill hg-right to field corner. Follow hedge round to left (ignore gaps) & in 180m including turning towards SW for about 40m, f/b & thro' p/g on right into site of castle. Fc-right, over f/b & thro' k/g into field. **T/R**, fence & stream right for 130m, thro' p/g on right & over f/b, up steps & thro' p/g on left to exit into an area between houses onto road. **T/L** down road, **T/R** into Church Lane.

Route A At the end of Note 1 **T/R**, hg-right. **Fwd** to corner **T/L**, then **fwd** with hg-right to go thro' p/g. Hg-right to go thro' k/g, hg-right for 40m to cross stream over f/b on right. **T/L** hg-left for 140m, **H/R** cross-field to reach metallated track via gap at field corner. **T/R** up lane to main road & cross **with care** to the nearby Weaver's Arms. In car park thro' k/g in back hedge, **H/R** cross-field to corner. Thro' p/g, pass pond right to take k/g into field. **T/R**, hg-right, follow round to reach & go thro' p/g in garden fence. Thro' garden onto road (Sandy Lane). Thro' k/g opposite, hg-right to corner, thro' k/g on right. Hg-right for 30m, **T/L** to go thro' k/g by f/g, into field. **Fwd**, hg-right, go thro' k/g in corner. **H/L** to go thro' k/g onto road (Wood End Lane). **T/L**, in 10m **T/R** thro' k/g into field, **V/R** cross-field downhill to field corner & thro' k/g and over s/b. **Fwd** up to incoming hg-right (WMP). Continue up & round hg-right until a WMP is reached. Continue with Note 5.



"Two Castles & a Manor"